

INSTRUCTIONS FOR START-UP

Switch off your N64, and plug the N64 Action Replay into the cartridge port. Make sure the N64 Action Replay is pushed firmly into place, and that the N64 Action Replay label is facing the front of your N64. Now push the game cartridge that you want to play firmly into the socket on the top of the N64 Action Replay. Make sure that the label of the game cartridge is also facing to the front of your N64. Never, under any circumstances should you **PLUG ANY CARTRIDGE** or accessory into the N64 with the power on. Doing so could result in damage to either the N64, the N64 Action Replay, or both.

INSTRUCTIONS FOR USE

You will see the main menu screen for the N64 Action Replay. The main menu is composed of 3 items.

THE MAIN MENU

1. Start Game
2. Select Cheat Codes
3. Memory Card Manager

Use the up and down arrows on the direction pad to highlight one of these items. Press the "A" button to select. Use the "B" button to return from the selected screen.

1. START GAME

Choosing **START GAME** takes you to the **START GAME OPTION** menu. You will then have three options.

A. Start Game With Selected Codes

This option starts the game using any enhancements selected from the Select Cheat Codes menu.



B. Start Game Without Codes

This option starts the game without any enhancements. The game will play as it normally

C. Cancel-return to previous menu

This option takes you to the opening menu. Use the up and down arrows on the direction pad to highlight one of these options. Press the "A" Button to select.

2. SELECT CHEAT CODES

This option takes you to the built-in list of games currently supported by the N64 Action Replay. Games are listed alphabetically. Use the up and down keys on the direction pad to highlight the desired game and press the "A" button to select. Button "B" will return you to the previous menu. Once you've selected a game, a full list of enhancements will appear on the screen for that game. Use the up and down arrow keys on the direction pad to highlight each individual enhancement. Button "A" will toggle the enhancement on and off. You can activate almost any combination of enhancements. NOTE: Some codes do not work in conjunction with other codes. Experimentation will help you determine the best combinations of codes for each game. Activated enhancements will be highlighted in green. When you are finished selecting the desired enhancements, press the "B" button to return to the previous menu or press the "start" button to go to the START GAME OPTIONS menu.

A. Entering New Games

To enter new codes, simply go to the SELECT CHEAT CODES menu where existing games and enhancements are listed. Highlight the "New Game" selection at the top of the menu, and use the "A" button



to select it. This will take you to the New Game Edit screen *where new* games can be entered. You will be presented with a text entry box. Use the direction pad to highlight letters from the letter box to spell the name of the game you are entering enhancement for. Use the "A" button to select a letter. When you have finished entering the name of the new game, press the "B" button. After entering and saving the game name, select the game from the "SELECT GAME" menu. Next, select the "NEW CODE" option.

B. NEW CODE DESCRIPTION

By selecting the New Code Description option, you will be presented with a new text entry box. This is where you will give your new enhancements descriptions. You will probably want to name your new enhancements something similar to what they do. For example, you may want to name a new enhancement "Infinite Lives." Enter the name as you did when entering the New Game Name. Press the "B" button and save when you are finished. You can use the "C-upper" button to change between upper and lower case characters.

C. ENHANCEMENT ENTRY

By selecting the blue Code Entry section in the left hand corner you will produce a small text entry box. This is where you will enter the actual Enhancement Code. Each code will include numbers and letters. Again, use the direction pad to highlight a letter or number, and press the "A" button to select that letter or number. Continue until the entire code is entered. Individual codes can sometimes be quite long, so a bit of concentration may be required. *If you make a mistake while entering a code, don't panic! Use the "L" trigger button to BACKSPACE* and use the "R" for SPACE.



DEFAULT BOX

The status of the Default Box can be toggled off and on by highlighting the box and pressing the "A" button. With the Default Box set to ON, the enhancements for that particular game will always be active when you select that particular game from the menu. When the Default Box is set to OFF, you will need to activate the enhancements each time you start that particular game.

After you have entered and saved the new enhancement for this game, press the "B" BUTTON to return to the SELECT CHEAT CODES menu. You can now select the game and enhancement you entered to test them out.

Your new enhancement has been saved to the menu of the N64 Action Replay and will remain there until you decide to delete it. You can add additional enhancements to any game simply by highlighting the New Code line and pressing the "A" button and going through the entry steps above.

3. MEMORY CARD MANAGER

Until now the function is unworkable

